

Glossary

Avatar - A graphic or icon used to represent a person in an online chat-room, social media account or game.

Block - To prevent other users from communicating or interacting with you online

Blog - A blog is an online journal or diary in which writers, known as 'bloggers', can write about their daily lives or comment on news.

Vlogging - A vlog is an online short video in which the person in the video, known as 'vloggers', can film about their daily lives or comment on news.

Chat room - An interactive forum where you can talk in real-time. Many chat rooms are established so that people can discuss a common interest like music, films or games.

Cyber bullying - Using the internet, mobile phones or other devices to send or post text or images intended to hurt, embarrass or harm another person.

Skins - accessories bought and sold with real money, they improve your online avatar

Pegi rating - Pan European Game Information, this gives the appropriate age rating for online games

DM/IM - Direct/Instant Messaging:- a form of real-time communication between two or more people based on typed text. The text is sent over a network such as the internet. Messages appear almost instantly on the users' screen.

Clickbait - pop ups that entice users to click on them , you're then sent to other unwanted websites.

Social networking sites - An online community where people from all over the world may meet and share common interests. These sites allow members to set up a profile, which may include information such as name, location, phone number, age and gender. Often users will post pictures and videos.



"A Local School with a Global Perspective"

E-safety tips for parents and KS2 children of Shaftesbury Park Primary School



Over 65 % of parents are most concerned about their 6-10 viewing inappropriate content online*



Put yourself in control

Make use of the parental controls on your home broadband and any internet-enabled devices. You can find out how at your broadband provider's website or by visiting internetmatters.org

Explore together

The best way to find out what your child is doing online is to ask them to tell you about it. Put the family computer in a communal area so you can see what sites they're visiting and share with them.

Helpful websites

[click](http://click.getsafeonline.org)
getsafeonline.org
thinkuknow.co.uk
fosi.org
internetmatters.org
saferinternet.org.uk



Search safely

Use safe search engines such as swiggle.org.uk, kiddle.co or kids-search.com. Safe search settings can also be activated on Google and other search engines as well as YouTube. You can find out more at google.co.uk/safetycentre.

Search safely

Enjoyable, safe gaming sites that are suitable for children with SEN - autcraft.com and arcademics.com

Help your child to learn through games

The age ratings that come with games, apps, films and social networks are a good guide to whether they're suitable for your child. The minimum age limit is 13 for several social networking sites, including Tiktok, Snapchat, Facebook and Instagram.

Set boundaries

It's never too early to start setting rules about when and for how long your child can use devices and start to introduce the subject of internet safety at the same time. Keep your computer in a communal area, keep other devices out of reach and use passwords so they can't go online without asking you first.